RULES OF PLAY

For games managed by the Match and Rules Committee

Canadian Curling Association Rules for General Play will be observed except when in conflict with the following rules:

- Members in the Women's Daytime Draw League are ineligible to enter playdowns in our club if they enter playdowns for the same event for another club.
- The actual number of ends won by each team are recorded. For games that are defaulted, conceded, interrupted, or cancelled, procedures are documented in the *Scorekeeping Protocol* and *Game Interruption and Cancellation Protocol*.
- Scoring is to be carried out in accordance with the *Scorekeeping Protocol* which states that the winner of a draw will be determined as follows: 1) cumulative points; 2) number of ends won; 3) score differential.
- For the Astrid Kempster and Centennial trophy draws, winners will be determined in accordance with the procedures documented in the *Trophy Protocol*.
- A team delaying the commencement of a game for less than 10 minutes past the posted start time will not be penalized. A minimum of two assigned players and a spare must be present for the game to commence.
- Any team unable to field a minimum of two assigned players and a spare within 10 minutes of the posted start time will default the 1st end. A score of 1 will be awarded to the non-offending team for the first end as well as hammer for the second end. If the offending team does not have the minimum number of required players by 20 minutes of the posted start time, they will be deemed to have defaulted the game and will receive zero points while the opposition shall score 4 ends and 2 points for the win as per the *Scorekeeping Protocol.* In the case of a default, the affected teams may mutually agree to play a "friendly" game during the allocated ice time by sharing players or using other available players. The results of this game are not recorded.
- Rescheduling a game will be done only at the discretion of the Match Committee Chairperson.
- Any queries regarding play or rules are to be directed to the Match and Rules Committee Chairperson.
- If a player misses more than two games in a trophy draw, this player will no longer be considered a member of the team. If a spare plays 50% or more of the games in a trophy draw, this player will be considered a member of the team. For players who "share" a position on a team, there is no minimum number of games they must play to be considered a member of the team (i.e., the players sharing the position will mutually agree which games they will play according to their personal availability).