

## **GAME INTERRUPTION AND CANCELLATION PROTOCOL**

### **GAME INTERRUPTION**

Due to the ice being cleared during a game for an unforeseen event such as an injury or fire alarm.

#### **IN GAMES THAT HAVE COMPLETED AT LEAST 5 ENDS**

The score at that point is to be recorded as final. Ends not played will be divided between the teams and added to those already won during the game. Returning to the ice cannot change this.

#### **ALL GAMES THAT ARE INTERRUPTED BEFORE 5 ENDS ARE COMPLETED**

Will be recorded as tied, one point per team. Ends not played will be divided between the teams and added to those already won during the game.

### **GAME CANCELLATION**

In rare cases where, due to an unforeseen event such as extreme weather conditions or when the RA is closed due to a power outage the Riverside Chair in consultation with the Chair of Match Committee will cancel all scheduled games in that draw in that timeslot.

- All cancelled games will be recorded as follow:
  - 0 SCORE; 0 ENDS; and 0 POINTS